

Peshastin Community Council
PO Box 711
Peshastin, WA 98847

October 6, 2011

To whom it may concern,

On Monday, October 3, 2011, the Peshastin Community Council met in regular session at the American Legion Hall in downtown Peshastin. Both Andy Smith and Glennia Evans appeared and presented comments to the Council regarding Chelan County Zoning Code, Chapter 11.22.040, Peshastin Urban Growth Area, and noise produced by roosters in the community. Both parties were civil in their comments, and neither showed any anger or aggression toward one another. Mr Smith requested the Council consider banning roosters within the UGA, as has been done in other nearby incorporated areas, and Ms Evans requested the Council to consider the rural nature of our community, the fact that there are other noise sources equal or worse than roosters, and that tolerance and cooperation are better than legislating every minor detail. The Council decided to consider the matter and investigate what other local communities do regarding the situation.

Additionally, Andy has approached me several times over the last several weeks to voice his frustration with the noise from Ms Evans' roosters and while persistent, has never shown undue anger or indicated in any way that he would do anything unlawful or aggressive to take matters into his own hands. On the contrary, he has been following appropriate channels of resolution by first consulting with his neighbors, then pursuing concerns through the various levels of community and county administration.

Below are the two sections of the UGA Zoning code pertaining to complaints by both parties above:

Chelan County Zoning Code, Peshastin Urban Growth Area, 11.22.040

Section F. Light and Noise.

All development within the Peshastin Urban Growth Area shall comply with the following standards to reduce impacts to surrounding properties, wildlife and the night sky:

1. All exterior lighting shall be used in a manner that minimizes light pollution
 - a. Lights shall be fully shielded and downward projecting. The shield must be opaque so that no light can pass through.
 - b. When multiple lights are used, for a pedestrian or traffic purpose, they shall be placed in a manner that provides even illumination.
 - c. Lights shall be positioned in a manner which does not trespass onto neighboring property.
 - d. Lights shall be no higher than 20 feet above grade, whether mounted on a building or structure or erected on a free-standing support/pole.
2. No blinking, flashing, or fluttering lights or other illuminated device is permitted in any zoning district, except for temporary holiday displays.
3. Noise emanating from any use shall be muffled so as to not become objectionable due to intermittent beat, frequency or shrillness, and where use is within or adjoins a residential district. The sound measured at the lot line shall not exceed 50 decibels between the hours of 10:00 p.m. and 6:00 a.m. and 70 decibels at other hours.

Section J. Livestock.

The keeping of livestock and poultry is an accessory use, as identified in Section 11.22.030, subject to the following provisions.

1. The property shall be maintained in a clean, sanitary condition so as to be free from offensive odors, fly breeding, dust and general nuisances, and to be in compliance with the Chelan- Douglas health district regulations.
2. Adequate measures shall be taken to properly dispose of animal wastes. Accumulation of animal waste shall be prohibited from being stored closer than 100 feet from any off-premises dwelling and domestic or irrigation well.
3. Pasture shall be defined as that area which is enclosed within a perimeter fence, and shall not include that portion of the property used for residential purposes. Pasture areas shall be maintained free of noxious weeds.
4. Minimum Acreage Allowance. At least one-quarter acre in maintained pasture is required for each hoofed animal and for each group of 12 rabbits and/or poultry.

It is hoped that both parties can resolve their dispute amicably.

Sincerely,

Steve Keene, Chairman
Peshastin Community Council